

**OTS 206 DRILL  
LESSON PLAN 6**

**BASIC MARCHING DRILL**

**2 periods**

**Introduction**

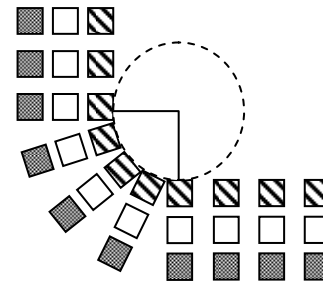
Unless your corps always marches in straight lines, wheels and turns are going to be given while marching.

**Wheeling on the March – “Left/Right – WHEEL”**

a) purpose – wheeling changes the direction that the division marches by 90° to the left or right.

b) things to look for:

- cadet on the inside of wheel takes shorter paces
- cadet in middle takes normal 75 cm pace
- cadet on the outside takes larger paces
- the wheel should be complete in 4 paces
- the three cadets in the file should remain in line throughout the wheel



“Imagine the edge of a circle when wheeling on the inside.”

**Left Turn on the March – “Squad, Left – TURN” (called on the right foot)**

a) purpose – changes the formation of the division and the direction that the division marches by 90° to the left.

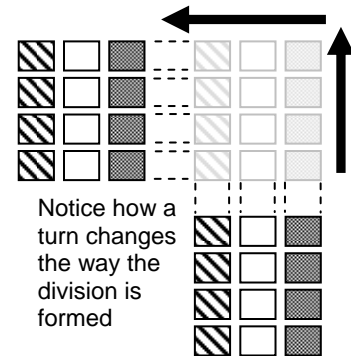
**This order is broken into 3 movements.**

b) 1<sup>st</sup> Movement – called as the right foot touches the deck

- take a 35 cm pace with the left foot  
continue swinging the arms as in the Quick March

c) 2<sup>nd</sup> Movement

- bend the right knee so that the upper leg is parallel to the ground
- cut the arms into the side as in the position of attention
- force shoulders 90° to the left to face in the new direction
- at the same time, pivot on the ball of the left foot 90° to the left and straighten the right leg to assume the position of attention



Notice how a turn changes the way the division is formed

**NOTE:** It may seem difficult to keep your balance, but once the complete movement is practiced, your momentum will make things easier.

d) 3<sup>rd</sup> Movement

- take a 35 cm pace with the left foot
- swing the right arm forward and left arm to the rear as in the Quick March
- continue marching

e) Timing – when the three movements are combined, the timing for the order is “check...pivot...left...right...left”

**Right Turn on the March – “Squad, Right – TURN” (called on the left foot)**

a) purpose – changes the formation of the division and the direction that the division marches by 90° to the right.

**This order is broken into 3 movements.**

b) 1<sup>st</sup> Movement – called as the left foot touches the deck

- take a 35 cm pace with the right foot
- continue swinging the arms as in the Quick March

c) 2<sup>nd</sup> Movement

- bend the left knee so that the upper leg is parallel to the ground
- cut the arms into the side as in the position of attention
- force shoulders 90° to the right to face in the new direction
- at the same time, pivot on the ball of the right foot 90° to the right and straighten the left leg to assume the position of attention

**NOTE:** It may seem difficult to keep your balance, but once the complete movement is practiced, your momentum will make things easier.

d) 3<sup>rd</sup> Movement

- take a 35 cm pace with the right foot
- swing the left arm forward and right arm to the rear as in the Quick March
- continue marching

e) Timing – when the three movements are combined, the timing for the order is “check...pivot...right...left...right”

**Conclusion**

Wheeling and turning on the march are important moves that must be practiced as a division and on your own time. Timing for these movements must be together, otherwise the dressing of the division will be off. As your training progresses, you will notice an improvement in the timing and soon, it will become natural for you.